STATIC PERSPECTIVE

Decomposition style and Layer style and Uses style  
  
**1. Primary presentation:**



1. **Element catalog:**
2. Elements and their properties

|  |  |  |
| --- | --- | --- |
| Elements | | Properties |
| GUI | ProductUI |  |
| CategoryUI |  |
| CustomerUI |  |
| ManagementUI |  |
| StatisticUI |  |
| Business Logic | ProductBL |  | |
| CategoryBL |  | |
| CustomerBL |  | |
| StatisticBL |  | |
| UserAccountBL |  | |
| SaleRetailStore  BL |  | |
| Common |  | |
| Data Transfer Object | ProductDTO |  | |
| CategoryDTO |  | |
| CustomerDTO |  | |
| SaleRetailStore  DTO |  | |
| UserDTO |  | |
| Data Access | UserDB |  | |
| ProductDB |  | |
| CustomerDB |  | |
| CategoryDB |  | |

1. Relations and their properties

|  |  |
| --- | --- |
| Connector | Properties |
| Allowed to use |  |
| Uses |  |

1. **Context diagram:**



1. **Architecture background:**

Explain the reason that we designed. It does include:

1. Rationale design
2. Analysis of results
3. Assumptions reflected in the design
4. **Glossary of terms:**

A brief description about glossary of terms used in the views

1. **Other information:**

Contents of this section will vary according to the standard practices of your organization. So it can:

* Management information such as authorship
* Configuration control data,

Change histories or use to record references to specific sections of a requirements document to establish traceability. Strictly speaking, information such as this is not architectural